

## IoT Workshop

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What is IoT

# What is IoT

- ▶ Not “a computer connected to the internet”
  - ▶ Then it is really just another computer connected to the internet
- ▶ Must be something else
  - ▶ It is simply devices that are resource constrained
    - ▶ Usually in more than one way
- ▶ Autonomous operation, the connection might not be permanent

## IoT is just a concept

- ▶ *The Internet of Things (IoT) is the network of physical devices, vehicles, home appliances and other items embedded with electronics, software, sensors, actuators, and connectivity which enables these objects to connect and exchange data.<sup>1</sup>*

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<sup>1</sup>Wikipedia "Internet of Things"

What is an IoT Device?

# What is an IoT Device?

- ▶ Constrained in (one or more of):
  - ▶ Memory
  - ▶ CPU
  - ▶ Network bandwidth and/or latency
  - ▶ Storage

## Typical IoT chips - Bluetooth 4/5

Chip	CPU	Freq	RAM	Flash	Price
nRF52810	Cortex-M4	64 M	Hz 24k	192k	\$1.88
High perf	ormance,	entry	-level Bl	uetooth	4/ANT/2.4GHz SoC

nRF52832 Cortex-M4F 32k 256k \$2.54 64k 512k \$2.59 High performance Bluetooth 4/ANT/2.4GHz SoC

nRF52840 Cortex-M4F 256k 1024k \$3.85 Advanced multi-protocol System-on-Chip Supporting: Bluetooth 5, ANT/ANT+, 802.15.4 and 2.4GHz proprietary

## Typical IoT chips - Wi-Fi

Chip	CPU	Freq	ROM	RAM	Price
ESP8266	Tensilica L106	160 MHz	N/A	~50 kB	< \$1

ESP32 - dual cpu, Wi-Fi, Bluetooth 4  
ESP32-D0WDQ6 2x Xtensa @ 160MHz \$ 4.53 @ 10

## ESP8266 details - Power usage

State	Current usage
Off	0.5 $\mu$ A
Deep sleep with RTC	20 $\mu$ A
Light sleep (with Wi-Fi)	1 mA
Sleep with peripherals	15 mA
TX	170 mA

## ESP8266 details - Arduino

<https://github.com/esp8266/Arduino>

Going back to basics

What is the internet again?

# OSI model

1. Physical Layer
2. Data Link Layer
3. Network Layer
4. Transport Layer
5. Session Layer
6. Presentation Layer
7. Application Layer

▶ [Wikipedia: OSI model](#)

▶ [Wikipedia: OSI model#Examples](#)

## Layer 1: Physical Layer

- ▶ 10BASE5, 10BASE2
- ▶ 10BASE-T / 100BASE-TX / 1000BASE-TX
- ▶ 802.11a/b/g/n PHY
- ▶ RS-232

## Layer 2: Data Link Layer

- ▶ Ethernet
- ▶ WiFi
- ▶ Bluetooth
- ▶ Token Ring

## Layer 3: Network Layer

- ▶ IP
- ▶ ICMP
- ▶ IPX

## Layer 4: Transport Layer

- ▶ TCP
- ▶ UDP

## Layer 5: Session Layer

- ▶ “sockets”
- ▶ NetBIOS

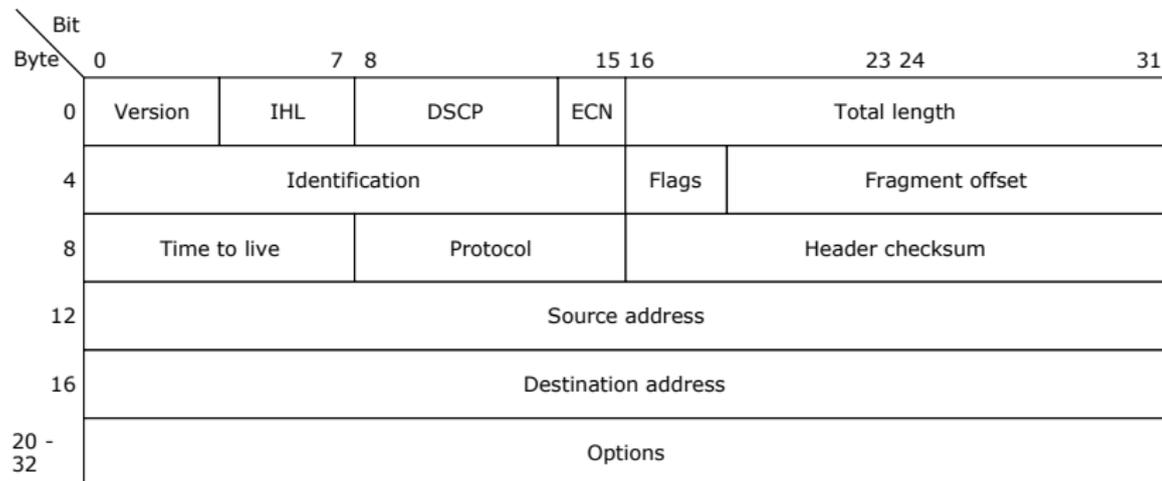
## Layer 6: Presentation Layer

▶ SSL

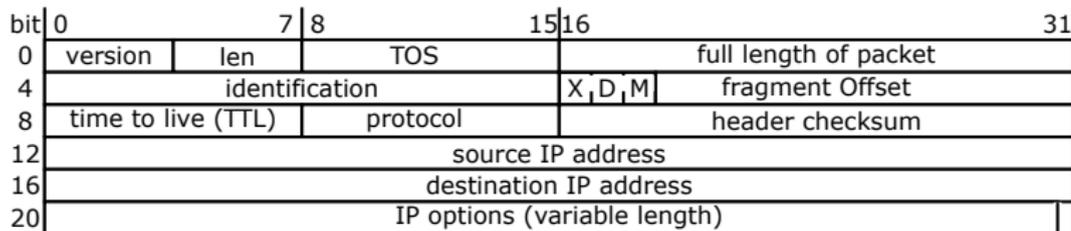
## Layer 7: Application Layer

- ▶ HTTP
- ▶ DNS
- ▶ MQTT
- ▶ CoAP
- ▶ (everything else..)

## Details: IP



## Details: IP



Lecture: ESP8266 aka NodeMCU aka ESP-12

## Lecture: MQTT

# MQTT

- ▶ *Message Queuing Telemetry Transport*
- ▶ [Wikipedia: MQTT](#)

# MQTT Implementations

- ▶ Mosquitto
- ▶ Eclipse Paho
- ▶ Redis with MQTT connector

# MQTT Cloud Connectors

- ▶ Cloud
  - ▶ Amazon IoT
  - ▶ Google Cloud IoT
  - ▶ Microsoft Azure IoT
  - ▶ CloudMQTT
- ▶ DIY
  - ▶ ThingMQ
  - ▶ HiveMQ

Notes

# Assignments

- ▶ Measure round trip time/latency. Measure UDP, TCP. Measure when the packet size is greater than the MTU
- ▶ Measure ISR timing